

COLUMBIA RIVER GIRLS SOCCER 2008

Tryout Information

Head Coach: Colleen McKinney

Girl's soccer tryouts for CRHS will be held at **Jason Lee Middle School** during the week of August 25-29th. CRHS soccer is a cut sport so participation during the entire tryout will increase a player's chance of becoming a part of the program. A player must have medical clearance that is **PROCESSED THROUGH THE BUSINESS OFFICE** at CRHS before they are allowed to participate in the tryout.

Please see the tryout check list and schedule below:

CHECK LIST for tryouts:

- Get medical clearance information from the business office at CRHS during June or August.
- Get a physical from a doctor.
 - There are free medical checks. *Please see the CRHS website and look under "Free Sports Physicals".*
- Return finished medical paper work to the business office.
- Bring clearance paper **from the CRHS business office to your tryout registration.**
 - If you don't have clearance through the CRHS business office (not your raw medical forms) you cannot tryout.
- At TRYOUTS all players must:
 - Wear sock covered shin guards.
 - Bring and drink out of your own water bottle.
 - Bring a dark and light shirt.
 - Bring a ball with your name on it.
 - Show up ON TIME. ☺

TRYOUT WEEK SCHEDULE:

Monday (August 25 th) –	Check in all players between	7:30 – 7:55	AM
	Morning session	8:00 – 11: 00	AM
	Afternoon session	1:00 – 4:00	PM
Tuesday (August 26 th)	Morning session	7:00 – 7:45	AM
	Afternoon session	3:30 – 6:00	PM
Wednesday (August 27 th)	Morning session	7:00 – 7:45	AM
	Afternoon session	3:30 – 6:00	PM
Thursday (August 28 th)	Morning session	8:00 – 11: 00	AM
	Afternoon session	1:00 – 4:00	PM
Friday (August 29 th)	Morning session	8:00 – 11: 00	AM
	Afternoon session	1:00 – 3:00	PM

"I've always felt it was not up to anyone else to make me give my best." Hakeem Olajuwon

CRHS Girl's Soccer has a rich history of success. We look forward to meeting everyone who comes out. You can never succeed without trying.....see you in August. Coach McKinney